



SOCIALCRIPTO

**THE SCK\$ ENERGY TOKEN
AND
SCK UTILITY TOKEN**

Vision

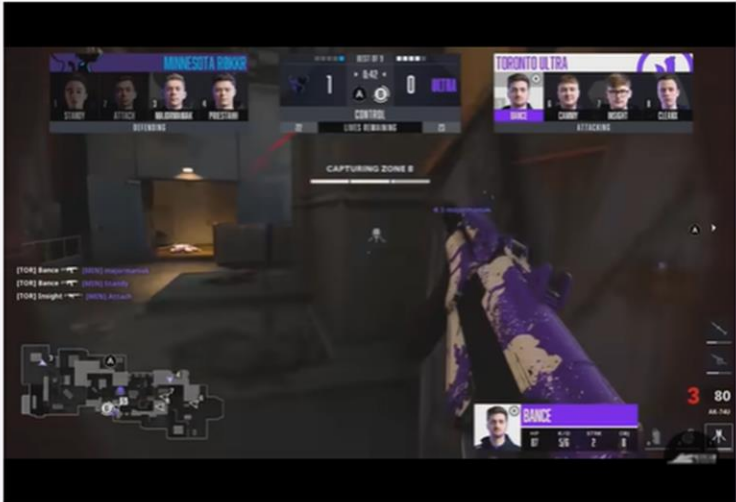
E-sports is rapidly growing industry, with the global eSports market valued at just over 1.08 billion U.S. dollars. Whilst there are plenty of potential to explore, together there are also challenges to overcome. Success in e-sports does not come easy. The very basis of competitive gaming is built on the foundation of being better than someone else.

As players compete with millions to rise through the ranks, the field of competition gradually shrinks. And this is what separates the good from the great, the great from elite, and the elite from the legends. Having said that, this system is difficult to be sustained over time. Picture a pyramid: at the base, most people are playing for fun, not expecting to be compensated; whilst at the top, there are professionals, with specific values and who competed professionally on global tournaments with huge price money.

The gamers with the biggest huddle are those situated in the middle of the pyramid, who are training to be professionals but are just not at the level where they can create values for professional teams to support them.

Mollaco 09-08-2021 13:07:43

ONLINE FINAL CALL OF DUTY - LEGUE WHO WILL WIN? *PRICE 100 SCK\$



A) WIN TORONTO ULTRA

B) WIN MINNESOTA ROKKR

C) TIE

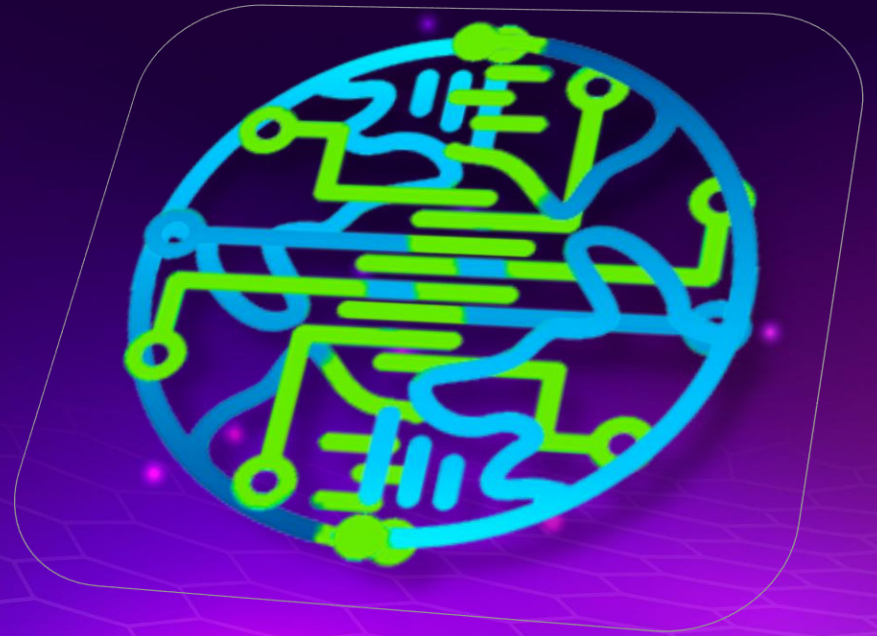
"WINNER ROKKR"
FINALIZED

Enter SocialCripto

SocialCripto aims to host E-sport tournaments for all the amateur players as if they are professionals. With a sizeable prize pool funded by all transactions made on the project blockchain.

The team shall be offering tournaments, staking, and a launchpad. With a fully transparent and amc team, SocialCripto will quickly Gartner the interest of that very same gamers stuck in the middle of the pyramid. Being business oriented, there would also be facilities for Sponsors and Companies to be promoted through SocialCripto live twitch stream, YouTube Tournament Highlight shows and PLAYROOM Store.

SocialCripto welcomes all prospects of e-sports gaming and hopes to be the next driving force by being Gaming's Gold Standard.



Sales Tax

For each transaction, a 10% Tax will be incurred for:

10%

Tournament Fees

10%

Overhead

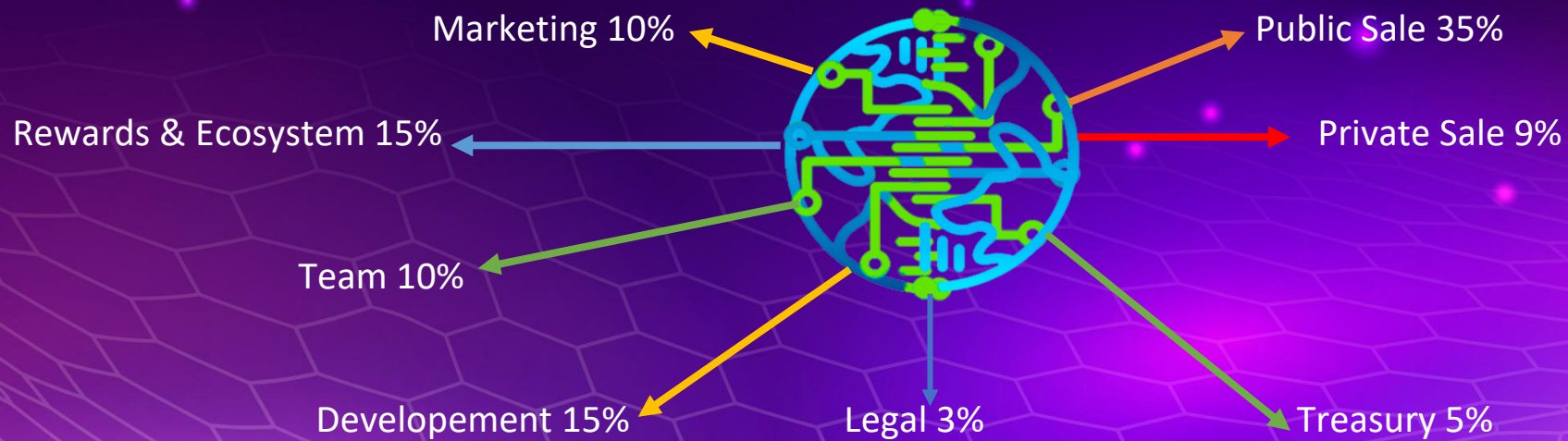
10%

Marketing



Tokenomics

Total Supply
1,000,000,000 Coins



Vesting

- Rewards and Ecosystem: First month lock, max 10% every month on development
- Team: First 3 months lock, 10% every month thereafter
- Development: First 3 months lock, 10% every month on partnership and advisory
- Legal: 100% unlocked • Treasury: First 3 months lock, 10% every month
- Marketing: 25% at TGE, 10% every month thereafter
- Private Sale: 40% at TGE, 15% every month thereafter
- Public Sale: 60% at TGE, 15% every month thereafter



SCK\$ and SC\$ Price & Supply

SocialCripto SCK\$

- Private Sale Price: 1 SCK\$ = BUSD 0.10
- IDO price: 1 SCK\$ = BUSD 0.10
- Listing price: 1 SCK\$ = BUSD 0.10
- Listing on the 1th of October 2021 on PCS, Approximately 16:30 UTC.
- Total Supply: 1,000,000,000 SCK\$



PancakeSwap SCK

- Private Sale Price: 1 SCK\$ = BUSD 0.010
- IDO price: 1 SCK = BUSD 0.10
- Listing price: 1 SCK = BUSD 1
- Listing on the 1th of October 2021 on PCS, Approximately 16:30 UTC.
- Total Supply: 1,000,000 SC\$
- Launch Supply: 200,000,000 SCK



Roadmap

Phase 1

- Launch SocialCripto Website & Socials
- Audit from Blockchain Applications
- Private Sale
- First DEX and CEX listing
- Sponsorship for tournaments
- Begin Amateur level tournaments.
- Launch SocialCripto Store
- YouTube highlight channel
- Liquidity pools and staking
- Hire Twitch Streamers

Phase 2

- Red Social Games
- Challengers
- Farms and Pools
- Begin pro leagues
- More Utility: Coins locking PLAY as liquidity for launch
- Gaming DEX Launchpad

Phase 3

- Integrate profiles and App
- Launch Beta App for gaming
- Gaming AppWeb

ROADMAP COMPLETED

Team



MOLLACO
CEO



LALOREX
COO



EDJAMES
CTO



EDU
CMO



YANEZ
CIO



DARTH VADER
CCO



CHARLIE
ADVISOR



OZYMANDIAS
CFO

 **socialcripto**  